

TSW FORMAT
for
GATHERING INFORMATION

"Ideas That Work"

Project Type: Fellowship/Humor.

Project Name: The Price is Right, OA Style.

Project Goal: To re-educate members in relapse to healthy food choices, and have fun at the same time.

organizing service body: Metro West Intergroup, Region 6.

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Resources Needed (budget, volunteers, materials, etc.): Small budget for 3 prizes (under \$10 total), pack of index cards, 3 magic markers, volunteers to play "host" and six contestants, scorekeeper, and a volunteer to check out prices at a local supermarket that week. Also, a volunteer scorekeeper should be found.

Implementation Process (including length of time for planning and implementation): The week of the game, a volunteer should go to the supermarket and write down the prices of about 30 items of abstinent food. The names should be written down on an index card with marker (including brand name and size) with the actual price written in small printing lightly in pencil. The entire time - price shopping and making the cards, took 1 1/2 hours. On the night of the event, volunteers (at least six) are asked to put their names on a paper into a small container, from which contestants can be called. First, choose three contestants to "come on down." The host describes five products, one at a time. The contestants are given about 30 seconds to guess the price of the item, which they write on an index card. The contestant who guesses closest to the actual price without going over, wins a point. In the event that two contestants have the same winning price, another item is described as a run-off question. The winner of the round is the one with the most points. Round two requires three more contestants, and the process is repeated. The winners of round two are called back. Five more products

are described, one at a time, and false prices are given. The contestants must decide whether the actual price is more or less than the false quote. They hold up cards with "more" or "less" written on them to signify their answer. A point is given for each correct answer. In the case of a tie, another product is described until the tie is broken. The grand winner is given the description of three pairs of items and a price. He/she must choose the one that is actually that price. One prize is awarded for each correct answer. If there are any prizes left over, the runner up gets one. If a third prize is still left, it can be awarded to the next highest scoring contestant. Prizes should be things that reflect an abstinent lifestyle (a small journal, a candle, or a coffee mug)

Additional Comments (including things to be mindful of): The game should not last more than 15 minutes. When played, it took longer than expected. Feedback was that only three products should be described in rounds one and two, or only have one round. It's possible to have fewer products. Also, it was suggested that there be some "recovery" questions. Perhaps the grand finalist should have to answer three questions about the Steps.

Results: Laughter and awareness of healthy foods.